

Council Meeting

Tuesday, April 29th, 2025 **Location:** Council Chambers

AGENDA

Regular Session

7:00 p.m.

- 1) CALL TO ORDER
- 2) ROLL CALL
- 3) PLEDGE OF ALLEGIANCE
- 4) ADDITIONS OR DELETIONS TO AGENDA
- 5) MINUTES: March 25th, 2025
- 6) PUBLIC HEARINGS OR PRESENTATIONS:
 - A. Central Linn Recreation Association Annual Report | Katy Kallai
 - B. Calapooia Food Alliance Report | Peggy Purkerson
 - C. TMDL | Semi-Annual Report
- 7) DEPARTMENT REPORTS:
 - A. Sheriff
 - B. Public Works
 - C. Administrator
 - D. Planning
 - E. Library
 - F. Office
 - G. Council
- 8) CITIZEN COMMENTS (Non-agenda & Agenda items)
 - ★ Council asks that comments be limited to three minutes per audience member. Please state your name and address prior to commenting for the public record.
- 9) LEGISLATIVE:
 - A. **Resolution 2025.07:** State Shared Revenues & Services Verification
 - B. **Ordinance 807:** City Administrator Nonelective Appointments (Second Reading)



- C. **Ordinance 808:** Nuisance Abatement Modification | Brownsville Municipal Code | Chapter 8.30.120 (*First Reading*)
- D. **Proclamation:** Linn County Pioneer Association
- E. **Proclamation:** Mental Health Month
- F. **Proclamation:** Older Americans Month
- G. **Proclamation:** Military Appreciation Month

10) ACTION ITEMS:

- A. Linn County Pioneer Association | Logistics Letter (Annual)
- B. Authorize Canal Company Operations Agreement
- C. Approve Goals Strategy & Timeline | Goal Setting 2025.2026
- D. Elected Officials Handbook Modifications
- E. Authorize Rural Economic Alliance (REAL) Agreement

11) DISCUSSION ITEMS:

- A. Legislative Advocacy & Policy Committee (LAPC) Efforts
- B. March Financials

12) CITIZEN QUESTIONS & COMMENTS

- ★ Council asks that comments be limited to three minutes per audience member. Please state your name and address prior to commenting for the public record.
- 13) COUNCIL QUESTIONS & COMMENTS
- 14) ADJOURN

Please visit <u>www.ci.brownsville.or.us</u> for the meeting agenda, agenda packet and other City information.